



**RULES OF  
PROCEDURE (ROPs)  
JCC- MARK ANTONY**

## **Rules of Procedure:**

### **Personality profiles**

Each personality allotted is fictional and not from history. **Delegates will not find research on their allotted personalities.** The delegates will have the onus of developing their own personalities and their respective powers through personal private directives. Each delegate has been approached by Mark Antony to join his cabinet under the three positions stated. The delegates will have to earn one of the three positions by impressing Mark Antony once committee begins.

### **Personal Directives**

Every personality will be able to use Personal Directives that will allow them to exercise their respective portfolio powers

### **Joint Private Directives**

Delegates will be allowed to use Joint Private directives. These will, in effect, be bilateral or multilateral personal directives that delegates can create together in response to crises. They can comprise of:

1. Recruitment Directives: These will serve as a mechanism used to obtain political support or recruit members for the Republic. Delegates can also request to recruit these individuals for their own military forces or regiments.
2. Military Directives: These will be joint military action plans issued by delegates to carry out a particular military action. These will require complete details regarding the type of strategy, the number of soldiers and the area of attack
3. External Communication: These can be in the form of Communiques, Public Service Announcements and Invitations/Requests. Delegates can also issue these to get into contact with any member or group outside the outside Rome. They can also be issued to engage in communication with members of the opposite cabinet
4. Intelligence Directives: These can be in the form of intelligence collection, dissemination and/or sabotage.
5. Assassinations: Assassinations may also be attempted

The backing and/or legitimacy of actions will be dependent on the portfolio powers those who issue such joint private directives and will carry with them the writ of the individual delegates. These will not be subject to voting and can be issued at any time by any delegates in the committee. Delegates will be expected to use Joint Action Plans to bypass the committee and pursue personal agendas.

### **Formation of a new Legion**

Delegates will have the power to combine their own legions into a new one. This move may however be seen as an attempt by particular delegates to mutually increase their own power, and thus this motion will only be accepted by Antony if the respective delegates succeed in convincing him. Failure to do so may make him suspicious, and could result in him imprisoning or stripping the powers of all individuals involved in this act.

### **Private Meetings**

Delegates will be allowed to request the dais for a private meeting of up to 10 minutes. Proceedings of the private meeting will not be disclosed to the cabinet. Delegates may also request a private meeting with Antony. Meetings will be observed by the Dais and can also be arranged with members of the opposite cabinet.

### **Wildcard**

All personalities will have the option to exercise the wild card once, which will provide them with complete, unfiltered details of the personality powers of the delegate they choose. This is subject to Antony's approval, and requires substantial plotting in order to convince him. Failure to do so will raise suspicion and put the delegate in Antony's crosshairs for being overly-ambitious.

### **Public Trial**

Any delegate, upon receiving sufficient evidence, can file legal proceeding against another personality. This however, will require a simple majority to pass. The outcome of the trial will be based on the charges placed and a two thirds majority. If the committee members find false evidence being utilized, the petitioner can be charged with treason and executed.

## **ROPS for Joint Cabinets**

### **Switching Allegiances**

Any cabinet member willing to covertly switch allegiances can request to directly communicate with Octavian/Antony depending upon the cabinet they are in. Any member however, willing to overtly switch allegiances will be allowed to sit in the opposing cabinet and participate there if the respective personality (Octavian/Antony) has been convinced. In such scenarios, delegates will still be asked to send private directives on their existing discord channels.

### **Speeches**

All delegates are highly advised to maintain character at all times during the committee proceedings. There shall be no moderated caucuses, with the speaking time resting upon the discretion of the chair. Speeches are advised to mirror interpersonal political dynamics as one would expect in party meetings rather than the more formal tone adopted during general Model UN proceedings.

### **Motion for a Joint Session**

Personalities in both cabinets will have the power to motion for a joint session of the two cabinets, which is first subject to approval with a simple majority and then subject to approval by the respective personality (Antony/Octavian). If achieved, the request will be transferred to the opposing cabinet. If the opposing cabinet were to reject this motion, they will be called upon to send one member whose job will be to give a sufficient explanation for rejecting the proposal. In the event the explanation is not sufficient, the cabinet motioning for a joint session will have grounds for war.

### **Cross Cabinet Private Meetings**

If a delegate wishes to hold a private meeting with another who's from the opposing cabinet, they will be required to choose whether Octavian or Antony should be observing them. Careful consideration must be placed when making this decision, for it can affect your schemes and the allegiances you're attempting to build.

### **Summon**

Both cabinets will have the option to summon personalities from the opposing cabinet, which will require robust reasoning and subject to approval of the relevant personality (Antony/Octavian). If passed, the summoned personality will be allowed to sit in the opposing cabinet for up to 20 minutes.

### **Two Notepad System**

Both cabinets will function on the two notepad system, which serves as the internationally recognized crisis mechanism for backroom dealings. Each individual will be provided with two separate discord channels, one for short term directives and one for long term directives. When one directive has been sent on one channel, the delegate must utilize the second notepad and wait for a response on the previous one. Delegates must also keep separate the theme of the directives they are pursuing on the respective notepads. In some crises, the two notepad system will be replaced with the rolling crisis system, whereby there's no limit on how many directives they can send.

### **Joint Unmods**

For some sessions, both cabinets will be merged and a rolling unmod will be executed to allow cross party communication and strategizing.